

Assignment Guidelines

- Write a short report to illustrate your work. Explore and include interesting results (necessary to achieve > 90%) and use full sentences to explain your reasoning.
- Reports may be handed in during the lecture on the due date.
- Feel free to discuss the work amongst one another, but write your own report and code.
- Working code has to be provided via e-mail, as an archive on the web or in an online code repository such as GitHub or BitBucket. You may use any open source language, such as Python, Octave, C#, etc.

Linear, space-invariant degradations

- (a) Implement motion blur as shown in the text-book and discussed in class. Allow specification of the following variables:

T Exposure time

a Translation (as a fraction of image width) in the x -direction

b Translation (as a fraction of image height) in the y -direction

Remember to pad filters in the time-domain, since circular convolution is not acceptable.

- (b) Given the blurred image and parameters T , a and b , recover an approximation of the input image using
- (i) The standard inverse filter, $1/H$.
 - (ii) The minimum mean-squared-error (Wiener) filter for different values of K .
 - (iii) Any other inverse filter of your choice.
 - (iv) Explore how these filters respond to noise (i.e., add different levels of noise to the degraded image and attempt their restoration).
- (c) Recover the time shown on the wall-clock below, by reversing the motion blur present.



You may use spatial filters to further clean up your results.